

**OTTER
PRODUCEES
PRESENTS**



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A new blend of interactive Outdoor Art, the Hall of Optical Obstacles mixes a traditional circus side-show aesthetic with 21st century laser technology to create a heart-pumping, eye-opening, immersive game experience.

THE SHOW

OTTER Produces' beautiful and bizarre new show tests both agility and wits as players attempt to pass through the Optical Obstacles.

The mysterious, magical Saukko hosts the game, challenging all to attempt the laser course! His fully automated show transports players into a live laser arcade game where they compete with their friends (and foes!) to try and reach the top of Saukko's Laser Leaderboard.

Success requires navigating a path through the lasers with accuracy and speed. Players attempts are automatically recorded by Saukko's machine and every player receives a personalised certificate at the end their go.

Scores are displayed on the leaderboard outside and online. But players remember this...

Fame Favours the Faultless and Fast!

"OTTER Produces' Optical Obstacles updates the Fairground sideshow experience with lasers, sound effects and a fiendishly tricky challenge. Reminded me of being on a bank heist..."

Simon Chatterton, Arts Producer, 101 Creation Space



Saukko, the master of the Optical Obstacles has been sent with a mission. Following in the footsteps of OTTER's Mechanical Memory Machine, he encourages the audience to abandon the traditional ideas of how to interact with and experience art.

Saukko and OTTER don't want you to stand and observe from a distance. They want noise and excitement, and to inspire exuberant curiosity and imagination.

A little competitive spirit lubricates social interactions and people find a new way to collectively experience and play together, taking home with them new ideas and possibilities for creating games and art themselves.

PRACTICAL INFORMATION

TYPE OF SHOW: A challenging, creative game experience housed within a bespoke, hand crafted sideshow installation.

AUDIENCE CAPACITY: 100 - 200 per day (based on a 4 hour day). The game is suitable for both a family and a party audience but children under the age of 10 must be accompanied by an adult.

ENTRY PRICE: We offer the Optical Obstacles for free to the public. We can offer a lower booking fee if you would like us to charge for entry. Please enquire for more details.

FOOTPRINT: 7.5m wide x 5m deep and 3m high.

SITE: The Hall is suitable for any ground type, either flat or on a slope. It is waterproof and can be fully secured overnight.

POWER: We will require a 13A mains connection.

CREW: 6 build crew. 2 performers + 1 technician.

SET-UP: 7 hours set-up time, 4 hours take-down.

LIGHTING: Along with the internal atmospheric lighting, we have waterproof lighting to help brighten up the front at night.

SAFETY & INSURANCE: We run daily safety and calibration checks. We also have PLI and fulfil the requirements for Class 2 lasers.



For more information or booking requests
email info@OTTERproduces.com